

AVA HALLAJ

UX/UI Designer and Illustrator

“As a UI Designer and Illustrator, I’m passionate about bringing ideas to life. I tackle each project with creativity and a unique perspective, aiming to create visually stunning and effective designs.”



MONTREAL, CA

+1 (514) 588-3133

PROFESSIONAL EXPERIENCES

2023 - Present

WILDCARD

Game Company

UX & UI DESIGNER

Tasks: UX & UI Design, Illustration, Motion Design, Prototyping

Tools: Figma, Photoshop, After Effects

2021 - 2023

FREELANCER

UI DESIGNER & ILLUSTRATOR

Tasks: UI Design, Illustration, Graphic Design

Tools: Figma, Photoshop, After Effects, Illustrator

2020 - 2021

EDGE X

Digital Innovation Company

UX & UI DESIGN INTERN

Tasks: UX & UI Design, Graphic Design

Tools: Figma, Photoshop, Illustrator

2018 - 2019

MINE GAMES

AR & Tangible Games

ILLUSTRATOR & UI ARTIST

Tasks: Illustration, UI Design, Video Editing

Tools: Photoshop, Illustrator, Premiere

EDUCATION

2021- 2023

CDI COLLEGE

WEB DESIGN

Focused on: UX Design, UI Design

2014 - 2018

ISFAHAN UNIVERSITY

BACHELOR OF ARTS & DESIGN

Focused on: Graphic Design, Illustration

HONORS AND REWARDS

2017

Tehran Game Competition

1st Rank

2014

Isfahan Game Marathon

3rd Rank

2014

Turkey International Cartoon Book Competition

Artwork published in the book

PORTFOLIO

<https://avahallaj.com>

MAIN SKILLS

UI DESIGN

ILLUSTRATION

MOTION DESIGN

GRAPHIC DESIGN

USER RESEARCH

PERSONA

WIREFRAMING

PROTOTYPING

PROBLEM SOLVING

MAIN TOOLS

- FIGMA
- PHOTOSHOP
- AFTER EFFECTS
- ILLUSTRATOR
- PREMIERE

EXPERIENCED IN

- 3DsMAX
- BLENDER

LANGUAGES

English Advanced

Persian Native

French Basic